

Tom Clancy's Ghost Recon™ for the Xbox

Eastern Europe, 2008

War has broken out on the borders of Russia and the fate of the world hangs in the balance. That's when the call goes out for the **Ghosts** – an elite handful of specially trained U.S. Army **Green Berets**, armed with the latest technology and trained to use the deadliest weapons. Their mission: Spearhead the way for a NATO peacekeeping force, and keep the lid on the conflict before it mushrooms... **literally**.

Xbox exclusive features:

- Improved graphics
- All missions redesigned from the PC version
- New weapons
- Multiplayer maps from Tom Clancy's Ghost Recon™ and Tom Clancy's Ghost Recon™: Desert Siege™
- New multiplayer and single player game types
- All - New introductory cut scenes
- All-new interface
- All-new command system to lead the Ghosts into battle.
- Unlock new content and features with a task-based reward system.
- Player dossiers track completed tasks, unlocked maps, weapons, stats and player rank. (Private, Sergeant, etc.)
- **Global player ranking system on Xbox Live.**
- Split-screen multiplayer (2 per Xbox)
- Dolby Digital Surround sound
- Improved, high fidelity audio and all-new sounds
- New environmental effects
- New special effects using the Xbox's particle and shader systems.
- Improved lighting
- Improved AI for the Ghosts and their enemies
- All-new female characters for multiplayer